

Fèsgrad		Level	10	Bruiser				
Medium natural humanoid Halbling		XP	450					
Initiative	+0	Senses	Normal					
HP	65							
AC	19	Fortitude	15	Reflex	19	Will	11	
Immune								
Speed	6							
Basic Meele Attack - Weapon								
<i>Ein Angriff mit deiner fast vollständige Keule</i>								
Target: One creature								
Attack: +8 vs. AC								
Hit: 1D8 + 4 damage								
Basic Meele Attack - Faust								
<i>Ein Schlag mit der Faust – trifft sein Ziel zu gleichen Teilen durch Willen und Glück.</i>								
Target: One creature								
Attack: Str vs. AC								
Hit: 1D4 + 2 damage								
Luck of the Dumb (reaction ; at-will)								
<i>Some succeed by strength. Some succeed by smarts. And then there is Fèsgrad...</i>								
Trigger: Any Dice Roll								
Effect: Force to reroll the same dice and use the new value instead.								
Special: Can be used 1 per turn.								
Alignment	Neutral		Languages	Common				
Skills								
Str	14	+2	Dex	14	+2	Wis	8	-1
Con	12	+1	Int	8	-1	Cha	14	+2

